## ER-150

## ELECTRONIC CASH REGISTER



# Programming \& Operation Manual 

For Fast Startup, See "Initial Setup" on page 1 CRS, Inc.
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ATTENTION
The product that you have purchased may contain a battery that may be recyclable. At the end of its useful life, under various state and local laws, it may be illegal to dispose of the battery into the municipal waste system.

Check with your local solid waste officials for details concerning recycling options or proper disposal.

## TABLE OF CONTENTS

INITIAL SET UP INSTRUCTIONS ..... 1
UNPACK THE CASH REGISTER ..... -1
INSTALL OR REPLACE BATTERIES ..... 1
CLEAR RANDOM ACCESS MEMORY ..... 2
LOAD PAPER ..... 2
REPLACING THE INK ROLLER .....  3
TAX STATUS PROGRAMMING ..... 4
ENTERING A FIXED RATE ..... 4
DEPARTMENT STATUS ..... 4
FEATURES ..... 5
MODE SWITCH ..... 5
DISPLAY ..... 5
KEYBOARD ..... 6
KEY FUNCTIONS ..... 7
PROGRAMMING ..... 9
SETTING THE DECIMAL POINT ..... 9
DEPARTMENT STATUS ..... 9
TAX STATUS PROGRAMMING ..... 10
ENTERING A FIXED RATE ..... 10
FORMULATING A TAX TABLE ..... 10
ENTERING THE TAX TABLE ..... 12
SETTING THE PERCENT (\%) KEY ..... 13
MINUS (-) KEY PROGRAMMING ..... 13
SETTING THE MACHINE NUMBER ..... 13
RECEIPT PRINT / JOURNAL PRINT ..... 13
SYSTEM OPTIONS ..... 14
STEP ONE OF SYSTEM PROGRAMMING ..... 14
STEP TWO SYSTEM PROGRAMMING ..... 15
SETTING THE DATE ..... 15
REGISTER MODE OPERATION EXAMPLES ..... 16
PERFORMING A NO SALE ..... 16
NON ADD (REFERENCE) NUMBER ENTRIES ..... 16
DEPARTMENT ENTRIES ..... 16
MULTIPLE ITEM DEPARTMENT ENTRY ..... 16
SINGLE ITEM DEPARTMENT SALES ..... 17
MINUS (-) KEY OPERATION ..... 17
PERCENT DISCOUNT OPERATION ..... 17
REFUND PROCEDURE ..... 17
VOIDING ENTRIES (VD) ..... 18
PAYMENT PROCEDURES ..... 18
CASH ..... 18
CHARGE ..... 18
SPLITTING PAYMENT BETWEEN CASH \&
CHARGE ..... 18
TAX SHIFT PROCEDURE ..... 19
RECEIVED ON ACCOUNT (RA) OPERATION ..... 19
PAID OUT (PO) OPERATION ..... 19
MANAGEMENT REPORTS AND BALANCING ..... 20
CASH DECLARATION ..... 20
SAMPLE FINANCIAL REPORT ..... 21
SYSTEM BALANCING EQUATIONS ..... 22
MAINTENANCE ..... 22
SPECIFICATIONS ..... 23
DIMENSIONS ..... 23
MODE KEY ..... 23
KEYBOARD ..... 23
PRINTER ..... 23
DISPLAY ..... 23
POWER ..... 23
P / Z MODE SIGN ON CODE PROGRAMMING ..... 24
TO ESTABLISH OR CHANGE THE SECRET CODE .24
ESTABLISHES CODE FOR Z MODE ..... 24
ESTABLISHES CODE FOR P MODE ..... 24

## INITIAL SET UP INSTRUCTIONS

The following instructions aid in the initial set-up of the ER-150 Electronic Cash Register.

## UNPACK THE CASH REGISTER

1. Un-box and unwrap the cash register.
2. The following items should be included in the box :

* 1 roll of register paper
* 1 take-up spindle (for journal tape)
* 2 "AA" batteries
* 1 battery compartment cover


## INSTALL OR REPLACE BATTERIES

Open printer cover and locate battery compartment.
Insert batteries with positive and negative poles positioned as shown.


NOTE : This register comes with two "AA" alkaline batteries for providing memory back-up in case of a power failure. In order to assure continuous battery back-up protection, it is important to change batteries once each year.

## CLEAR RANDOM ACCESS MEMORY (RAM) AND INITIALIZE CASH REGISTER

1. Before plugging register in, place mode switch in $\mathbf{P}$ position.

2. Connect the AC plug into a power outlet while pressing the " C " and " 00 " keys.
3. RAM is now cleared of all memory and the register prints a line of decimals ("........").

NOTE : This is a one time only procedure to be performed after the battery is first installed.
DO NOT CLEAR RAM ONCE THE REGISTER IS PROGRAMMED OR PROGRAMS AND TOTALS WILL BE LOST.

## LOAD PAPER

1. Cut or tear the end of the register tape evenly to insure proper feeding through the printer.
2. Place paper roll in paper compartment, with leading edge of roll towards the rear of the register, and feed the end of the
 roll into the printer through the paper guide.
3. Depress the "FEED" key until the paper begins to advance through the printer.
4. If the paper refuses to feed through the printer, make certain the end of the tape is square and that it is routed properly.

## FOR RECEIPT ONLY ...

5. Pass paper through the receipt window of printer cover. Replace over printer compartment.

## FOR JOURNAL ONLY ...

6. Route paper over top of paper guide and insert in the slot of the take-up spool.
7. Press the "FEED" key to wind paper securely on the spool.
8. Replace printer cover.


## REPLACING THE INK ROLLER

Ink roller are disposable, and should not be re-inked. Re-inking can cause damage to the printer that is not simply replace the ink roller in the following manner :

1. Remove the old roller by lifting straight up on the lever located on the left side.
2. Place the new roller in position (handle to the left) and snap it into place by pressing it straight down.


## TAX STATUS PROGRAMMING

The ER-150 may be programmed to tax items at either a straight percentage tax rate, or a tax table.

## ENTERING A FIXED RATE

The ER-150 will accept a 5 digit tax rate, with the decimal point fixed at three places (00.000). If your area taxes goods based on a straight percentage, enter the rate in the following manner.
Place mode switch in $\mathbf{P}$ position.


PRESS 1, ENTER THE FIVE DIGIT TAX RATE, PRESS "TAX"

## DEPARTMENT STATUS

Enter the department status digit and press DPT1 or DPT2 to set the status to be either taxable or nontaxable, and to designate the department as a single item department.
When a department is designated as a single department, the register will finalize the sale as a cash transaction immediate following the amount entry. Place mode switch in $\mathbf{P}$ position.

|  | DEPARTMENT STATUS DIGIT VALUES ARE |
| :--- | :--- |
| 0 | Regular department, nontaxable |
| 1 | Regular department, taxable |
| 2 | Single item department, nontaxable |
| 3 | Single item department, taxable |

## FEATURES

## MODE SWITCH

OFF - Turns the cash register off. None of the keys will respond when in the off position.
R - Register (on) mode.
X - "Read" mode for financial and Cash In Drawer reports. Totals are NOT zeroed.
Z - "Reset" mode for financial and Cash In Drawer reports. All totals return to zero.
$\mathbf{P}$ - Programming position.

## DISPLAY

The operator display features a nine place digital display providing the operator with information while operating the cash register. During operations, the display will show the following symbols. All these symbols appear in the left-most position of the display.

## 173456789

$\mathbf{C}$ : Indicates the amount displayed is due in change to the customer.
= : Indicates the amount displayed is the amount due total.

- : Indicates the amount displayed is a negative amount.
E : Indicates an error condition. Press "C" key to clear.
$\mathbf{S}$ : Indicates the amount displayed is a subtotal.

KEYBOARD


## KEY FUNCTIONS

FEED Advances paper in printer.
0-9, 00 Numeric keypad for entering amounts.
DPT1 Departments 1 and 2 allow the user to DPT2 classify items into two categories, each with its own total and tax status.

X/RF Used for multiplication entry (X), or to refund sales amounts for merchandise returns.

PO Used to register money Paid Out of the cash drawer.

RA Registers amounts Received on Account.

- $\quad$ Registers dollar amount markdowns, or coupons tendered.
\% Used to register percentage discount on items or total sale. A set rate may be programmed, or variable rates entered when no automatic rate is set. The decimal is set at two places $(00.00)$.

VD For voiding entries before a sale is finalized.
C Clears incorrect entries made on the numeric keys, or to silence the error tone after entry errors.

TAX Used to program the tax rate in P mode. Also reverses the tax status when pressed after the amount, and before the department key. (nontaxable department add tax, taxable department forgive tax, this item only.)
\#/NS Used to print a reference number (\#) on the receipt or journal, or to open the cash drawer outside of a sale (No Sale).

CH CHarge tender key. Keep a separate total from cash sales.

SUB Display transaction subtotal, including tax. TOTAL

CASH Finalizes sales paid in cash and calculates TEND change due.

## PROGRAMMING

Read this entire section carefully in order to program your machine to best fit your individual needs.

## * MODE SWITCH IN THE P POSITION. *

## SETTING THE DECIMAL POINT

Enter 0 and press the " $\mathbf{X} / \mathbf{R F}$ " key for 2 digit decimal (0.00).

Enter 1 and press the " $\mathbf{X} / \mathbf{R F}$ " key for 0 digit decimal (000.).

## DEPARTMENT STATUS

Enter the department status digit and press DPT1 or DPT2 to set the status to be either taxable or nontaxable, and to designate the department as a single item department.

When a department is designated as a single department, the register will finalize the sale as a cash transaction immediate following the amount entry.

|  | DEPARTMENT STATUS DIGIT VALUES ARE |
| :--- | :--- |
| 0 | Regular department, nontaxable |
| 1 | Regular department, taxable |
| 2 | Single item department, nontaxable |
| 3 | Single item department, taxable |

## TAX STATUS PROGRAMMING

The ER-150 may be programmed to tax items at either a straight percentage tax rate, or on a tax table entered into the machine during this phase of program-ming.

## ENTERING A FIXED RATE

The ER-150 will accept a 5 digit tax rate, with the decimal point fixed at three places (00.000). If your area taxes goods based on a straight percentage, enter the rate in the following manner.


## PRESS 1, ENTER THE FIVE DIGIT TAX RATE, PRESS

 "TAX"
## FORMULATING A TAX TABLE

In some locales were taxes do not follow flat percentage rates, it is necessary to enter the tax rate as a table.
Before beginning tax table programming, obtain a local tax chart and determine tax breaks for your area.

Determine the lowest amount to be taxed, and the amount of tax that is added at that point (some states add .05 at the first breakpoint). Next determine the tax break points by checking the chart for the highest amount allowed before each penny of tax is added. The difference between the high amounts before each penny is added determine the tax break point.

As break points are determined, a pattern will appear. Once the pattern has developed, it is repeated for all remaining amounts. However, the first few break points will not fit this pattern. They are referred to as non-repeat breaks.

- The ER-150 allows for 20 breakpoints to establish repeated tax break pattern. Should you make a mistake in entering the break points, depress the "C" key to clear and re-enter the table from the beginning. The following example is for an Illinois 4\% tax.

| TAX <br> AMOUNT | RANGE | BREAKPOINT | COMMENTS |
| :---: | :---: | :---: | :--- |
| 0 | $.00-.12$ | - | First taxable <br> amount $=.13$ |
| 1 | $.13-.31$ | 19 | Difference <br> between .12 \& .31 |
| 2 | $.32-.54$ | 23 | Difference <br> between .31 \& .54 |
| 3 | $.55-.81$ | 27 | Difference <br> between .54 \& .81 |
| 4 | $.82-1.08$ | 27 | ETC. |
| 5 | $1.09-1.37$ | 29 |  |
| 6 | $1.38-1.62$ | 25 | Repeating <br> breakpoints begin |
| 7 | $1.63-1.87$ | 25 |  |
| 8 | $1.88-2.12$ | 25 |  |
| 9 | $2.13-2.37$ | 25 |  |
| 10 | $2.38 \cdots . . .$. |  | Pattern <br> established |

## ENTERING THE TAX TABLE

$1 \quad 3$
TAX LOWEST AMOUNT CHARGED TAX
1 TAX AMOUNT OF FIRST TAX ADDED

| 1 | 9 | TAX | FIRST NON-REPEAT TAX BREAK |
| :---: | :---: | :---: | :---: |
| 2 | 3 | TAX | NEXT NON-REPEAT TAX BREAK |
| 2 | 7 | TAX | NEXT NON-REPEAT TAX BREAK |
| 2 | 7 | TAX | NEXT NON-REPEAT TAX BREAK |
| 2 | 9 | TAX | LAST NON-REPEAT TAX BREAK |


| $\mathbf{C H}$ |
| :---: |
| SIGNALS END OF NON-REPEAT, |
| BEGINNING OF REPEATING |

$\mathbf{2}$ T TAX REPEAT BREAKPOINT

| 2 | 5 | TAX | REPEAT BREAKPOINT |
| :---: | :---: | :---: | :---: |
| 2 | 5 | TAX | REPEAT BREAKPOINT |
| 2 | 5 | TAX | REPEAT BREAKPOINT |
|  |  | CASH <br> TEND | EXITS TAX TABLE PROGRAMMING |

CAUTION : PRESSING THE CASH KEY ANY OTHER TIME IN PROGRAM MODE WILL ERASE ALL TAX PROGRAMMING.

## SETTING THE PERCENT(\%) KEY

| N 1 | N 2 |
| :--- | :--- | :--- |
| N 3 |  |


|  | VALUE |
| :--- | :--- |
| N1-N4 | Percentage rate with decimal fixed at two places(00.00). |
| N5 | $0=$ Tax calculated after \% discount is applied. <br> $1=$ Tax calculate before \% discount is applied. |


|  |
| :--- | | 0 |
| :--- | | 0 |
| :--- |

## MINUS (-) KEY PROGRAMMING



| N1 | VALUE |
| :---: | :--- |
| 0 | Tax calculated after coupon is applied. |
| 1 | Tax calculated before coupon is applied. |

## SETTING THE MACHINE NUMBER

N1 N2 \#/NS

ENTER A TWO DIGIT ID \# FOR N1 \& N2

- The machine number prints on the receipt / journal tape along side the transaction number.


## RECEIPT PRINT / JOURNAL PRINT

| N1 | SUB <br> TOTAL |
| :--- | :---: |
|  |  |


| N1 | VALUE |
| :---: | :--- |
| 0 | Receipt Print (advances extra paper) |
| 1 | Journal Print |

## SYSTEM OPTIONS

System option programming deals with aspects of programming not associated with any particular key, but with the general operation of the register. Each of the options may be turned on or off in this phase of programming. Five options are set with each five digit entry, for a total of ten. When changing the setting of a single option, the four accompanying options must also be re-entered.

## STEP ONE OF SYSTEM PROGRAMMING

All options have a value of zero as an initial setting.

| N 1 | N 2 |
| :--- | :--- |
| N 3 | N 4 |


| NO | OPTION | VALUE = 0 <br> (Default settings <br> are 0.) | VALUE = 1 |
| :---: | :--- | :---: | :---: |
| N1 | CASH <br> DECLARATION | NOT <br> COMPULSORY | COMPULSORY |
| N2 | SKIP ZERO <br> TOTALS FOR <br> REPORTS | NO SKIP | SKIP |
| N3 | DUPLICATE Z <br> REPORTS | NO <br> DUPLICATE | DUPLICATE |
| N4 | TOTAL REFUNDS <br> \& VOIDS TO PRINT <br> ON REPORTS | PRINT | NOT PRINT |
| N5 | SUBTOTAL TO <br> PRINT | PRINT | NOT PRINT |

## STEP TWO OF SYSTEM PROGRAMMING



| NO | OPTION | VALUE $=0$ | VALUE $=1$ |
| :---: | :--- | :---: | :---: |
| N1 | GRAND TOTAL <br> TO PRINT | PRINT | NOT PRINT |
| N2 | GRAND TOTAL <br> TO RESET WITH <br> Z REPORT | NOT RESET | RESET |
| N3 | Z COUNTER TO <br> RESET WITH Z <br> REPORT | NOT RESET | RESET |
| N4 | TRANSACTION <br> NUMBER TO <br> RESET WITH Z <br> REPORT | NOT RESET | RESET |
| N5 | PRINT DATE ON <br> RECEIPT <br> (JOURNAL) | PRINT | NOT PRINT |

## SETTING THE DATE

- SET MODE SWITCH TO THE "X" POSITION.

The date must be programmed on a daily basis and will be printed on all transaction receipts and report printouts (if programmed to do so). To program the six digit number, and press the "CH" key.

| M | M | D | D | Y | Y | CH |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 9 | 1 | 3 | 9 | 9 | CH |  |
|  |  |  |  |  |  |  | =09-13-99 |

## REGISTER MODE OPERATION EXAMPLES

- MODE SWITCH SET TO "R" POSITION

This section provides examples of transaction in the register mode. When an error occurs, the "C" key. Error conditions may be caused by incorrect entries or keys pressed in the wrong order.

## PERFORMING A NO SALE

Pressing the no sale (\#/NS) key causes the cash drawer to open outside of a sale, and for the no sale activity counter on the financial report to be incremented.

## NON ADD (REFERENCE) NUMBER ENTRIES

The "\#/NS" key may also be used to print up to seven digits for reference on the receipt / journal. The entry can be made prior to any operation in the register mode. This number will not add to any totals or counts.

To use this feature, simply enter a 1-7 digit number and press the department or function key.

## DEPARTMENT ENTRIES

## MULTIPLE ITEM DEPARTMENT ENTRY

Enter the number of items with the same price, press the " $\mathbf{X} / \mathbf{R F}^{\prime \prime}$ key, enter the item price and press the department key. Finalize the sale.

## SINGLE ITEM DEPARTMENT SALES

Enter the amount, press the single item department.

Register will ring up amount, finalize sale to cash and open drawer. If items have been entered to a regular department as first entry in a sales transaction, and an entry is made into the single item department, it will not finalize the sale automatically but act as a regular department.

## MINUS (-) KEY OPERATION

After making an amount entry into a department you may deduct a coupon or markdown by entering the amount to be deducted and pressing the minus " - " key. The MINUS key may be used in conjunction with the multiplication " $\mathbf{X} / \mathbf{R F}$ " key, and also outside a sale.

## PERCENT DISCOUNT OPERATION (\%)

The percentage discount key may be used to either apply a discount to a single item (item discount) or to an entire sale (subtotal discount). When applying an item discount, enter the percentage rate and press the " $\%$ " key. The register will now re-display the amount due, less the discount amount.

## REFUND PROCEDURE

Press the " $\mathbf{X} / \mathbf{R F}^{\prime \prime}$ key, enter the amount to be refunded, press the related department key, press the appropriate tender key.

## VOIDING ENTRIES (VD)

If you should make an incorrect amount / department entry you may correct it with the void (VD) key in one of two ways. If the item to be void is the last item entered, simply press the "VD" key, and the register will remove the very last item entered. To void an item inside a transaction that was not immediately preceding item, enter the amount to be voided, press the "VD" key, and press the affected department.

## PAYMENT PROCEDURES

## CASH

There are two operations for closing a transaction to cash :
First, after entering all items, press the "CASH TEND" key. Second, if you desire the register to calculate change due, enter the amount tendered, and press "CASH TEND".
The amount due back in change is then displayed.

## CHARGE

Amount entry on the CHarge key is not allowed.
So, to use the CHarge key for tendering, simply enter all items and press the CHarge key to finalize the transaction.

## SPLITTING PAYMENT BETWEEN CASH \& CHARGE

After entering a items, press SUBTOTAL.
Enter the cash amount tendered first (the cash drawer will not open at this time).
Press the CHarge key to finalize, and open drawer.

## TAX SHIFT PROCEDURE

The TAX key us used to reverse the tax status of a single department entry. That is, to make what would normally be a taxable entry non-taxable, or a nontaxable entry taxable. It may also used to exempt an entire sale from tax.

To reverse the tax status of an individual item, enter the price of the item, press TAX, then press the normal department key.

To exempt an entire sale from tax, ring all items, press SUBTOTAL, press TAX, finalize sale with either CASH or CHarge.

## RECEIVED ON ACCOUNT (RA) OPERATION

Enter the amount received on account and press the RA key.

## PAID OUT (PO) OPERATION

Enter the amount to be paid out and press the PO key.

## MANAGEMENT REPORTS AND BALANCING

| MODE | REPORT | ENTRY |
| :---: | :---: | :---: |
| X | CASH <br> DECLARATION | \$ AMOUNT SUBTOTAL |
| X | READ FINANCIAL REPORT | CASH |
| Z | RESET FINANCIAL REPORT | CASH |

- These reports are explained in detail below.


## CASH DECLARATION

The cash declaration feature, if made compulsory in option programming, will enforce the entry of the total Cash In Drawer before allowing financial reports to be taken. This feature does not allow cashiers to mislead management by altering overages and shortages to their advantage.

The C.I.D. amount should be entered in the following way
After allowing for the beginning bank, count the remaining cash to be deposited.
Place the cash deposit amount and press the SUBTOTAL key.
The ER-150 now issues a receipt showing the total cash declared, the cash total from memory, and the difference between the two as either over or short. The ER-150 will not allow any transactions to take place after cash declaration has been performed until the financial report has been reset in "Z" mode.

## SAMPLE FINANCIAL REPORT

| 09-13-99 | DATE |
| :---: | :---: |
| 004 Z | Z COUNTER, MODE SWITCH |
|  | POSITION |
| 012 @ | DPT1 COUNTER |
| 54-24TX1 | DPT1 SALES TOTAL |
| 001 @ | DPT2 COUNTER |
| 1.252 | DPT2 SALES TOTAL |
| 3-20TX | TAX TOTAL |
| 0.00 \%- | \% DISCOUNT TOTAL |
| 0•00 | - (COUPONS/MARKDOWNS) TOTAL |
| 58•69 * 1 | NET SALES TOTAL |
| 0.00RF | REFUND TOTAL |
| -4•00VD | VOID TOTAL |
| 58•69 * 2 | GROSS SALES TOTAL |
| 008 \# | CUSTOMER COUNT |
| 32-59CA | CASH TOTAL |
| 26•10CH | CHARGE TOTAL |
| 10•00RA | RECEIVED ON ACCOUNT |
| 20•00PO | PAID OUT |
| 22-59AT | CASH DECLARED |
| 004 NS | NO SALE COUNTER |
| -*-*••••• |  |
| 190770•43 * 3 | GRAND TOTAL |
| 064-01 | TRANSACTION NUMBER- |

## SYSTEM BALANCING EQUATIONS

NET SALES TOTAL = DEPARTMENT TOTALS<br>+ TAX<br>- \% DISCOUNT TOTAL - (-) COUPON / MARKDOWN TOTAL<br>GROSS SALES = NET SALES TOTAL<br>+ REFUNDS<br>+ (-) COUPON / MARKDOWN TOTAL<br>+ \% DISCOUNTS

NEW GRAND TOTAL = TODAY'S GROSS SALES

+ PREVIOUS GRAND TOTAL


## MAINTENANCE

1. Avoid excess dust and extreme temperatures.
2. Be certain that AC cord is inserted firmly in the outlet, and that cord poses no danger of accidental tripping.
3. Use no chemicals or abrasives while cleaning cabinet or keyboard.
4. Do not pull or hold paper while the register is printing.

## SPECIFICATION

## DIMENSIONS

REG. SIZE (SM DRAWER) NET WEIGHT (SM DRAWER)
$12.8^{\prime \prime} \mathrm{W} \times 16.54^{\prime \prime} \mathrm{L} \times 8.86^{\prime \prime} \mathrm{H}$
$10 \mathrm{lb} . \quad 36 \mathrm{oz} .(5 \mathrm{~kg})$

## DRAWER

SIZE
WEIGHT
$12.8^{\prime \prime} \mathrm{W} \times 16.54^{\prime \prime} \mathrm{L} \times 3.74^{\prime \prime} \mathrm{H}$
$6 \mathrm{lb} . \quad 84 \mathrm{oz} .(3.3 \mathrm{~kg})$

## MODE KEY

LOCK SWITCH

POSITIONS
RECEIPT ON / OFF

SLIDE SWITCH
5 (OFF, R, X, Z, P)
NONE (PROGRAMMABLE)

## KEYBOARD

TYPE
NUMBER OF KEYS
KEYSTROKE BUFFER

RUBBER CONTACT TYPE
26
8

## PRINTER

MODEL \#
STATIONS
PAPER
COPY
PRINT SPEED
M-42V
ONE
SINGLE PLY(57.5 mm OR 40 mm )
NONE
2.2 LINES per SECOND

## DISPLAY

DIGITRON
CAPACITY
SYMBOLS
\# 97D6
9 DIGITS
5 (E, C, -, =, S)

## POWER

INPUT
CONSUMPTION
MEMORY BACK-UP
BATTERY

110V AC O $10 \%$, 50 / 60 Hz
STANDBY: 2W, MAX : 8W
1 YEAR
AA ALKALINE $1.5 \mathrm{~V} \times 2$, OR EQUIVALENT

## PIZ MODE SIGN ON CODE PROGRAMMING

The ER-150 has the added feature of an extra security function to limit access to certain phases of operation.

Through optional programming, you may require a four digit code before allowing access to the $\mathbf{Z}$ and Programming modes.
When the mode switch is changed to a protected mode, the buzzer sounds until the switch is returned to an unprotected mode. If no mode protection is required then you may disregard this section.

## TO ESTABLISH OR CHANGE THE SECRET CODE

1. Switch the mode lock to the " $\mathbf{X}$ " position, press No Sale (\#/NS), enter the four digit code,

- press the RA key for $\mathbf{Z}$ mode protection.
- press the $\mathbf{P O}$ key for $\mathbf{P}$ mode protection.


## ESTABLISHES CODE FOR Z MODE



## ESTABLISHES CODE FOR P MODE



FOUR DIGITS

NOTE : THE FOUR DIGIT CODE PROTECTION CAN BE DISABLED BY ENTERING BEFORE FOUR ZERO'S AS THE CODE NUMBER USING THE SAME SEQUENCE AS ABOVE.
2. To enter the $\mathbf{Z}$ or $\mathbf{P}$ modes once protection is established, place the mode switch in the " $\mathbf{X}$ " position and press the ( - ) minus key, enter your four digit code and press the \% discount key.

## SAFETY NOTICE

The socket-outlet shall be installed near the equipment and shall be easily accessible.

